JOHNSON COUNTY COMMUNITY COLLEGE

Program Review Data Summary

Subject: Game Development

Resource Utlization Indicators

	Number of Faculty		Student Credit Hours by Faculty Type		
	Part Time	Full Time	Part Time	Full Time	Total
2016	6	2	960	680	**1,640**
2017	5	2	784	918	**1,702**
2018	6	2	753	923	**1,676**

Notes:

Faculty type determined using cost center (org #). Some subjects may have more than one org #.

A full-time faculty member teaching a subject NOT tied to his or her home cost center is counted as part-time for that subject.

Total Student Credit Hours (SCH) are divided by the number of faculty teaching the class. E.g., for a class generating 30 SCH with 3 full-time faculty, then 10 SCH go to each faculty member.

Quality Indicators

Year	Subject	Subject Prefix	Headcount (unduplicated)	seats filled	#sections	Average Class Size	% Student Completion	% Student Success	% Student Attrition	Student Credit Hours
2016	Game Development	GAME	223	570	36	15.8	92	76	7	**1,640**
2017	Game Development	GAME	233	587	42	14.0	95	74	4	**1,702**
2018	Game Development	GAME	218	562	41	13.7	93	75	6	**1,676**

Notes:

Attrition rate: number of students with a W grade divided by total enrolled (unduplicated headcount)

Success rate: number of students with grades A, B, C, or P divided by total enrolled (unduplicated headcount)

Completion rate: number of students with grades A, B, C, D, F, or P divided by total enrolled (unduplicated headcount)

Quality Indicators - Expenses & Revenue

Year	Subject	Direct Tuition Revenue	Direct Expenses	Direct Cost Per CrHr	Total Revenue	Total Expenses	Total Cost Per CrHr
2016	Game Development	$141,528.58	$309,734.30	$191.08	$566,793.54	$667,665.31	$411.88
2017	Game Development	$144,834.83	$417,331.99	$243.34	$610,666.92	$715,583.62	$417.25
2018	Game Development	$119,355.49	$477,134.92	$283.84	$660,917.85	$785,341.33	$467.19

Notes:

CrHr: Credit Hour

Direct: Includes department expenses/revenues as well as percentage of direct administrative expenditures.

Indirect:Includes a percentage of expenses and revenues associated with all other areas of campus that provide support to your program.

Total: Includes both direct and indirect

Source Activity Based Cost (ABC) model updated Spring 2018.

College Now and Honors Contract courses excluded; Quick Step included; Data is as of End-of-Term.

Source: Office of Institutional Planning and Research; Jul 17, 2019

Page 1 of 2

JOHNSON COUNTY COMMUNITY COLLEGE

Program Review Data Summary

Subject: Game Development

Quality Indicators - Program Outcomes

%Placement Rate for Graduates

employed	2014-2015	2015-2016	2016-2017
Game Development (2650 assoc)	33	17	0
Game Narrative Advanced (4130 cert)	0		

of Graduates Transferring

transfers	2014-2015	2015-2016	2016-2017
Game Development (2650 assoc)	7	5	2
Game Narrative Advanced (4130 cert)			

Quality Indicators - Expenses & Revenue

of Graduates

graduates	2016	2017	2018	total
Game Development (2650 assoc)	19	13	22	54

College Now and Honors Contract courses excluded; Quick Step included; Data is as of End-of-Term.
Source: Office of Institutional Planning and Research; Jul 17, 2019

Page 2 of 2